

# MARK RAITER

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## SUMMARY

Experienced Software Engineer specializing in Golang and Rust, with a strong focus on building scalable and reliable B2B SaaS solutions.

I work extensively with Go (Gin, Gorilla, Fiber) and Rust (Actix-Web, Axum). My backend expertise includes relational and NoSQL databases such as Postgres, MySQL, and MongoDB, along with caching systems like Redis.

I follow a test-driven development (TDD) approach to ensure code quality, maintainability, and confidence in delivery. On the infrastructure side, I'm experienced with containerization using Docker, orchestration with Kubernetes, infrastructure management via Helm, and cloud deployment on GCP.

Additionally, I have a solid background in frontend development with JavaScript/TypeScript, React, Next.js, and Tailwind CSS.

I'm passionate about designing efficient, maintainable systems and delivering thoughtful, high-impact solutions.

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## EXPERIENCE

### Software Engineer - Team Lead, Valsydev

Dec 2024 - Present

- Completing the application development life cycle including requirements gathering, analysis and design, development, integration, deployment, maintenance and support.
- Implemented core back-end services with RESTful and gRPC APIs using Go, PHP, Python.
- Wrote technical documentation.

### Software Engineer, WebUzvar

Aug 2023 - Dec 2024

- Demonstrated strong proficiency in Go, utilizing it in various projects and contributing to the overall success of the team.
- Took ownership of features throughout the entire development lifecycle, from initial planning to post-production monitoring and continuous improvement, ensuring the success of the features.
- Collaborated on a modern tech stack, actively seeking ways to enhance the performance, and reliability of products through continuous improvement initiatives.

### Software Engineer, Freelance

Nov 2022 - Aug 2023

- Successfully delivered solutions to complex issues, demonstrating problem-solving skills and creative thinking in project scenarios.
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## SKILLS

**General:** Software Development, Problem Solving, Analytical Skills, Technical & Business Requirements, System Performance, Debugging, Concurrency & Parallelism, Database Management, Unit Testing, Integration Testing, Communication, Teamwork, Agile Methodologies, Scrum, Kanban.

**Languages:** Rust, Go, Typescript/Javascript, Python.

**Front-end:** React, Redux, Next, CSS, Webpack, tailwindcss.

**Back-end:** Go (fiber, gorm), Rust (actix-web, sqlx), REST, gRPC, Postgres, Mongo, Redis, Nginx.

**Testing:** Playwright, go testing, Jest

**Tools:** Git, GitHub, GitLab, CI/CD, Linux, Docker, Kubernetes, Jira... and many more

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### Computer Science (CS50)

Mar 2022 - Jul 2022

Harvard Online

- Finished Computer Science Course.